

Professional Design with ProKitchen™

Training Guide





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1.1 ProKitchen Start-Up Page

*

1.1 Select the ProKitchen icon to start the program.

Note: The ProKitchen program will automatically create a short-cut on your desktop. We recommend that you leave this shout-cut on your desktop for quicker access to the program.



PROKITCHEN START-UP PAGE PAGE:



Recycle Bin

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1.2 New 7 Open Window

1.2 To create a new design select the "Create a new design" radio button.

1.3 Click the OK button.

Project: Click the "Create a new design" radio button, then click the OK button.





1.3 Create A Design File

1.4 To create a design file click the Browse button. This opens a window that allows you to select the file where your design will be saved.

Project: Click on the Browse button.





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1.4 File Saving

1.5 Use the drop down menu to select the location where the design will be saved.

1.6 In the text box type the file name for this design. Click the Open button.

Project: Click the Browse button, select the file folder using the drop down menu, type in the design name and click the Open button.







1.5 Design Window

1.7 The file name and location of the design is now listed in the Design File text box. Click the OK button to view the Design window.

Project: Click the OK button.





2.1 Creating Walls

2.1 To use predetermined wall layouts, click the Room buttons located on the left toolbar.

Note: You may select "U-Shape Room", "L-Shape Room" or "Rectangle Room".

2.2 To select the orientation of the walls click the corresponding button.

2.3 Type wall dimensions in the text boxes or use the up and down arrows and click the OK button.

Note: Arrows on the left are Inches; arrows on the right are Fractions

Project: Draw Wall "A" to 156 3/8 and Wall "B" to 136 5/8. (Please use the same orientation as shown in the example). Remove these walls by clicking the Undo button.





2.2 Creating Walls (Continued)

2.4 To draw walls click the Sketch Walls button, then select the area to start the wall in.

2.5 There are two different ways to set wall lenghts. One: Use the text boxes in the Edit panel, type in the dimensions and/or angle then press Enter. Two: Click the left mouse button to draw the wall. To finish the wall and start an adjoining one click the left mouse button again. Left-click behind the last wall drawn or press the escape key to finish drawing walls.

Note: When using the Edit window to enter dimensions keep your mouse still; moving the mouse will draw walls manually.

Project: Draw an L-Shape wall, with the starting point in the bottom left quadrant. Left Wall - 147" and Top Wall - 147 1/2" using the Sketch Walls button.

Note: Click on the Zoom To Fit button to resize the window (if necessary).





3.1 Placing A Window

3.1 To place a window click the Windows button on the left toolbar.

3.2 Open the Windows folder to see the selection of windows by clicking the Expand button or double-clicking the folder.

3.3 Click the window style to open the windows descriptions.

3.4 Double-click on the picture to change it from 3D to black and white. While in the 3D view use the green arrows and zoom tools to rotate the picture. Use the right mouse button to rotate and the center mouse button to zoom in and out the item.

3.5 To place a window highlight it, then click the Place button.





3.2 Placement Zone

3.6 Place the cursor in the Placement Zone and click the left mouse button. Slide the window along the wall to the selection position. Leftclick to set the window.

3.7 The position of the window is indicated in the Edit window. The window position can also be typed into the text box in the Edit window.

Note: After placing the window the "Windows" window re-opens. If there are no more windows to place, close the window.

Project: Place a 30"x36" window, of your choice, 51" from the left, on the top wall using the "Edit" window.





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3.3 Placing Cabinets Using Catalog Window

3.8 Select the cabinet line from the K ProKitchen - Professional Kitchen Planner by Real View Catalog window drop down menu.

Tip: Close the "Designs" window, in the left panel to allow additional space. This window can be reopened in the "View" menu, if needed.

3.9 Select the cabinet category by clicking on the expand button (example Wall Cabinets).

3.10 Select the cabinet style by clicking on the expand button (example Corner Cabinets).

3.11 Select the cabinet by clicking the cabinet type (example Diagonal). This shows all the cabinets available in the selected type. Double-click the nomenclature/ description to bring up the product window. Select the cabinet and drag & drop into the Placement Zone.

3.12 A window appears when you have started or changed catalogs in a design. Click the Confirm button to set the cabinet.



Note: Double-click on the picture in the info window to change it from 3D to an black and white. While in the 3D view use the right mouse button to rotate and the center mouse button to zoom in and out the item.



3.4 Placing Cabinets Using Catalog Window (Continued)



3.13 To place a cabinet using the Find button, type a cabinet nomenclature or brief description and click the Find button. This brings up all items containing the information that was entered. Select and place as before.

3.14 The Info window shows a picture of the selected item.

Project: Using your manufacturer's catalog place a 24"x30" Diagonal Wall Corner (left hinge) in the corner using the Catalog method (steps 3.8 - 3.12). Place a W1230L on the right of the Diagonal Wall Corner using the Find button (steps 3.13 & 3.14).

Note: Close the "Windows" window that appears after the cabinet is placed.

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3.5 Placing Cabinets Using The Cabinet Window



3.15 Click the Cabinet button located on the left toolbar.

3.16 Select the cabinet line to be used.

3.17 Select the cabinet category by clicking on the Expand button or double-clicking the folder.

3.18 Note: Cabinets may also be found using the Find button.

3.19 Select the cabinet style by clicking on the Expand button or double-clicking the folder.

3.20 Select the cabinet by clicking on the cabinet type. This will display all the cabinets available in the selected type.

3.21 Double-click on the nomenclature/description to bring up the product description window.

3.22 Highlight the cabinet to set it into the plan and click the Place button.

Note: When an item is in the cursor, the cursor changes to a + sign.



3.6 Placing Cabinets Using The Cabinet Window (Continued)



3.23 Place a cabinet by placing the cursor in the Placement Zone and click the left mouse button.

Note: Corner cabinets need to be placed into the corner Placement Zone.

Project: Place a Base Lazy Susan Corner 36 into the corner using the Cabinet button.



3.7 Placing Cabinets Project

Project: Place a B12L on the right of the 36" Lasy Susan, then place a SB36 next to the B12L. Use any of the three ways to place these cabinets: Cabinet button, Catalog drop-down menu or Find tool.





3.8 Placing Appliances

Appliances can be placed using two of the three placement functions.

3.24 Use the Catalog window to select the Appliance Catalog and select the Appliance from the drop-down menu.

3.25 Use the Appliance button to select the category, select the appliance from the drop-down menu and click the Place button.

Project: Place a dishwasher to the right of the sink base cabinet. Place a 30" Range and a refrigerator on the "Left Wall" as shown.





3.9 Placing Plumbing Fixtures

3.26 Sinks and faucets can be "Professional Kitchen Planner by Real V placed by using the "Plumbing" button.

3.27 Sinks and faucets can also be placed by using the catalog window. Select the Plumbing catalog and scroll-down to the sink then drag and place the sink as before.

Project: Place an under-mount sink and faucet in the sink base cabinet.





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3.10 Auto-Placing Countertops

3.28 To place countertops click the Countertop button. This will automatically place a countertop on all base cabinets.

Project: Place a countertop.





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4.1 Basic Modification of Cabinets, Appliances and Windows



4.1 Right-click on the item to be modified and select that item from the drop-down menu.

4.2 Slide the cursor down to Attributes and click the left mouse button. This brings up the Attributes window for the selected item.

Note: Double-clicking on the item will also bring up the Attributes window, but only if another item is not under the selected one (with select manufacturers).

4.3 Dimension changes can be made to the selected items by entering new dimensions in the text boxes, using the up and down arrows or clicking on the modifications tab and selecting the correct dimension modification depending on the manufacturer. Click the OK button once the changes are made to save the changes.

Note: If there is a width modification available in the modification tab do not use the text boxes or arrows to make dimension changes. The dimensions will change, but the pricing will be incorrect.



Project: Change the W1230 to 9" deep (if your manufacturer allows this modification).
Change the width of the window to 36" using the Attributes window.



5.1 Elevations

There are two different ways to view an Inside Wall Elevation:

5.1 Right-click on the wall and select Wall, Wall # and Inside Elevation from the drop-down menus.

5.2 Select the wall and click the Elevation button on the top toolbar.





ELEVATIONS PAGE:

5-1

5.2 Elevations (Continued)

5.3 To view each wall elevation click on the corresponding tab.

Project: Bring up an inside elevation on the Top Wall using the drop-down menu method and the Left Wall using the Elevation button. Click the tabs to view each elevation.

Note: Each elevation can have multiple views of the same elevation.





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6.1 Viewing In 3D

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6.1 To view 3D in color click the 3D button.

6.2 To view 3D in black and white click the Isometric View button.

Note: Both buttons will bring up the 3D window.





6.2 Viewing In 3D (Continued)

Press and hold the left mouse button to move the 3D view up/down or left/right. Press and hold the center mouse button to zoom by moving the mouse front and back. Press and hold the right mouse button to rotate the view. Buttons are also provided on the top toolbar for controlling the same functions.

Project: Click the 3D button & use the three mouse buttons then close the 3D window.



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7.1 Setting Global Specifications

7.1 To set cabinet pricing and details click on the Global Specifications button.

7.2 Select the cabinet catalog using the Catalog drop-down menu.

7.3 To set each option highlight the <Click To Select> box. This brings up all the options available for the selected item. Each manufacturer will require different information. Each <Click To Select> box must be selected.

7.4 Set each value by double-clicking on the selection. Information appears in the Info window once a selection highlighted.

7.5 Click on the Yellow Information icon for information about the selected item (Spec Book).

7.6 Once all Global Specifications are set the window can be closed.

Project: Set the Global Specifications (These will transfer to future designs).

Note: Global Specifications set the cabinet values, door styles and color assigned to the project. The door styles and finishes selected in this section are shown on 3D screens.

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SETTING GLOBAL SPECIFICATIONS PAGE:



7.2 Yellow Information Tab

7.7 The Yellow Information icon brings up the manufacturer's spec book page that refers to the selected item.

7.8 Use the up/down arrows or the magnifying glass to increase and decrease the size of the page(s).

7.9 Use the up/down arrows or the yellow arrows to flip from page-topage in the manufacturer`s spec book.

7.10 Click on the red icon on the upper right corner to close this window.

Project: Click the Yellow Information icon and navigate the Spec Book page(s), then close the window. Close the Global Specification window.





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8.1 Manufacturer Report

8.1 Select the Manufacturer Report button to set up the information for the manufacturer.

8.2 Select the catalog (the Global Specifications must be set) by clicking the radio button and then click OK.

Once the OK button is selected the Catalog Settings window will appear. (The information on this page will be more complete once the full training book is covered).





8.2 Manufacturer Report (Continued)





9.1 Emailing A Design

9.1 Select the Order By Email button to place the order via the internet or send the design to another user.

Note: When using this button the recipitient(s) must have the same or newer version of the ProKitchen program.

9.2 This window works the same as most email accounts. Enter in all email adresses, notes and attachments as necessary.

Note: Do not email the order unless you would like it to be email to the recipient.





9.2 Web Order

9.3 Select the Web Order button to place the order via the internet.

9.4 Select the appropriate manufacturer and click the OK button.

9.5 Enter your account number and password then click the OK button to send the order.

Note: This option is available for select cabinet manufacturers.

Note: Do not email this order (unless you are placing an order).

THIS IS THE END OF THE BASIC TRAINING COURSE







10.1 View Panels

There are eight different View Panels. View Panels include: Designs, Info, Edit, Catalog, Global Specifications, Bill Of Materials, Elevation and Design. Each View Panel can be shown on the screen at the same time or individually.

10.1 To hide a view window click the "X" in the upper right corner of the View Panel.

10.2 To show a view window either click the corresponding button on the top toolbar or use the View drop-down menu.

10.3 To adjust a View Panel place the cursor on the window's edge, when a double-headed arrow appears click and hold the left mouse button and slide the cursor (View Panel window) to the desired position.

10.4 To set a View Panel to the full screen double-click on the title bar at the top of the View Panel. To reduce the view to the orginal size double-click on the title bar again.

Project: Open all panels, expand a panel to full screen and return it back to standard size then close the Bill Of Materials (BOM), Global Specifications and Elevation panels.





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10.2 Top Toolbar / Buttons

New/Open/Save/Design Settings Toolbar

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Use this toolbar to create a new design, open an existing one, to save the current one or access design information.

New Button

Create a new design in a current project. Create a design without any refference to an existing project. All other projects are closed at this time.



Open Button

Open an existing design. The existing design is opened along with the reference project. All other projects get closed at that time.



Close Button

Close the current design. A message will appear to save the design before closing.



Save Button

Saves the current design along with the current project.



Design Settings Button

Display the project settings for the current project and allows changes within the Design Settings window.

Edit Toolbar



Use this toolbar to edit a design: copy, cut, paste and delete items on current plan.



Copy Button

Copies cabinets, appliances and other design items in the design.



Cut Button

Cuts design items from the plan. It can be pasted to another view or plan.



Paste Button

Pastes design items from the clipboard to a current design or view.

Delete Button

Deletes design items from a plan.

Undo/Redo Toolbar

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Use this toolbar to undo and/or redo your previous actions. The undo and redo actions are limited to construction items.

TOP TOOLBAR / BUTTO

Undo Button

Responsible for undoing previous action(s).

Redo Button $\mathbf{C}^{\mathbf{a}}$

Responsible for reversing the Undo action(s).

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10.3 Top Toolbar / Buttons (Continued)

Print Toolbar



Use this toolbar to preview and print plans and elevations.



Print Button

Prints all selected plans and/or elevations.



Q Print Preview Button

Preview all selected plans and/or elevations.

Zoom Toolbar



This toolbar contains zoom and select buttons. Zoom buttons allow zooming in/out, into a region or to fit to the plan view.

2 Select Button

Use this button to delete items in the cursor shown by a + sign or to switch from the zoom mode.



Zoom In/Out Button

Use this button to zoom in and/or out: right-click to zoom in, left-click to zoom out.

Zoom Into Region Button

Use this button to zoom into specific area of the design or elevation.



Zoom To Fit Button

Use this button to fit the design and elevation to the screen.

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Search Toolbar



This toolbar searches existing designs and customers.

Search Customer Button

This button searches for an existing customer.





This button searches for an existing customer.

View Panels Toolbar



This toolbar opens and closes the Design, BOM, Global Options and/or Elevations.

₩ View Design Button

This button opens and closes the Design panel.



Bill Of Materials Button

This button opens and closes the BOM panel.

28 **Global Specifications Button**

This button opens and closes the Global Specifications panel.

Elevation Button

This button opens and closes the current Elevation panel. Wall must be chosen before a view appears.

30 (Color) Button

This button creates the full color 3D image.

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TOP TOOLBAR / BUTTONS (CONTINUED



10.4 Top Toolbar / Buttons (Continued)

Isometric 3D (black and white) Button

This button creates the black and white 3D image.

Manufacturer, Customer Reports, Email, Web Order and Help Toolbar



This toolbar creates customer and manufacturer reports, emails, designs and web ordering.



Manufacturers Report Button

Use this button to create the manufacturers report.



Customer Report Button

This button creates the customer report.



Multi-Quote Report Button

Use this button to create a customer report with up to five door style, colors, species etc. from the same manufacturer.



Combined Report Button

Use this button to combine 3D pdf's, report pdf's etc. into one Adobe file.



Email Button

This button allows the current design to be emailed.



This button allows access to the Help Dialog Box.



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10.5 Left Toolbar / Buttons

Walls Toolbar

This toolbar creates and edits walls on the design.



Sketch Button

This button is used to draw walls using the mouse and edit panel.



Construction Line Button

This button is used to draw construction lines using the mouse and edit panel.



U-Shape Room Button

This button is used to draw a U-Shape room.



L-Shape Room Button

This button is used to draw an L-Shape room.



Rectangle Shape Room Button

This button is used to draw a Square or Rectangle Shape room.

Place Object Toolbar



This toolbar allows placement of design items.



Cabinets Button

This button is used to select and place cabinets into design.



Windows Button

This button is used to select and place windows into the design.



This button is used to select and place doors into the design.



Appliances Button

This button is used to select and place appliances into the design.

Plumbing Button

This button is used to access all plumbing fixtures.



This button is used to access all furniture items.



Decorative Items

This button is used to access all decorative items.



Solutions Button

This button is used to access all solutions that have been previously created in the program.

Countertop Button

This button is used to auto-place countertops into the design.

Trim / Molding Button

This button is used to auto-place moldings that where previously set up in the Design Settings window.

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10.6 Left Toolbar / Buttons (Continued)

Measurements Toolbar

This toolbar allows placement of dimensions on the design plan



Horizontal Dimension Button

Measures the horizontal distance between two selected points on the design. Select two points to measure the horizontal distance.



Vertical Dimension Button

Measures the vertical distance between two selected points on the design. Select two points to measure the vertical distance.



Point-To-Point Button

Measures the absolute distance between two selected points on the design. Select two points to measure the absolute distance.



Angular Dimension Button

Measures the angle between two selected points on the design. Select two points to show the angle distance.



Point To Line Button

Measures the distance between a selected line and point on the design plan. Select a point and a line to measure the distance between the point and line.





Line To Line Button

Measures the distance between a selected line and an adjacent line on the design plan. Select a line and an adjacent line to measure the distance between the two lines.

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10.7 Menus

The Menu Bar is located on the top of the main screen. It provides access to the program's tasks.

10.1 Select a task by opening a menu and then clicking on a menu item.

10.2 The menu items with a ">" sign contains a sub-menu.

10.3 To show or hide the Design/ Elevation/Bill Of Materials/Global Specifications/Designs/Info/ Edit/Catalog views from the main screen check or uncheck the item on the menu.

10.4 To show or hide icons on the top and left toolbars open the submenu and check or uncheck the item on the menu.

10.5 Menu shortcuts are located to the right of the menu items.





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11.1 Display Settings - Items Tab

11.1 To access the Display Set- Trofessional Kitchen Planner by Real View tings window either right-click within the design window or click the Settings menu.

11.2 Select the Display Settings to open the Display Settings window. This brings up the Display Settings window as shown below.

11.3 The Design view panel (shown below) has tabs located on the bottom of the screen, while the Elevation view panel (not shown) has the tabs on the top of the screen. The Display Settings window allows the user to set up each panel view as they choose.

11.4 The Items tab displays a list of categories.

11.5 A group of items may be selected (example: Cabinets or Room Elements). When a group of items is selected the "Use for all in group" check box will appear. Check this box if all items in the selected group are to have the same attributes.





11.2 Display Settings - Items Tab (Continued)

11.6 Display Settings are used within the Design and Elevation windows. To change the View tab, title right-click the View tab, choose Edit View, type in the new name in the text box then click OK button. This can be done for each tab.

11.7 Select a specific category (example: Base) to change the display settings for the selected group. All items in the selected group will reflect the changed attributes.

11.8 To make the selected category (example: Base) visible or invisible in the view, check the Visible box. If the box is checked all items in the selected category will be visible.

11.9 The Outline Color button is used to change the border color for the selected category.

Note: The color that is selected is shown to the left of the bottom.

11.10 The Fill Color window will appear when the Outline Color and/ or Fill Color buttons are checked. The color is chosen by clicking the color or creating your own. Use the Swatches, HSB and RGB tabs for color selecting.



for color selecting.11.12 The Outline Line Style arrows are used to change the thickness of the border lines.11.11 The Fill Color button is used11.13 The Label arrows are used to change the font type, size and style.to change color within the border11.14 The Display Labels` radio buttons determines how labels are to be displayed withinfor the selected category.the window.

Delete View "Complete Desir



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DISPLAY SETTINGS - ITEMS TAB (CONTINUED) PAGE: 11-2

11.3 Display Settings - Dimensions Tab

Project: Change View 1 tab to say "Complete Design", change View 2 tab to say "Wall Cabinets", change the settings in View 2 tab to show only wall cabinets, change the wall cabinets color to red and make the outside line thicker and change the Display Label to show cabinets with the nomenclatures and dimensions.

11.15 The Dimensions tab is used to set specific measurements within the window.

11.16 To toggle dimensions on or off check the box next to each description.

11.17 Appliances and Room Elements (windows and doors) can be dimensioned from the center or from each side.

Project: Select the Appliances check box.





11.4 Display Settings - Grid Tab

11.18 The Grid tab is used to set the grid's line color, background color and size.

11.19 Spacing is used to set the grid spacing. Use either the up and down arrows or type the dimension in the text boxes.

11.20 The line color and background color work the same as previously shown.

11.21 The default button sets the current window back to the original colors and settings.

Project: Change the background and line colors on new the "Wall Cabinet" tab (View 2).



DISPLAY SETTINGS - GRID TAB PAGE:



11.5 Display Settings - Units Tab

11.22 The Units tab is used to set dimension types within the selected window.

11.23 The Dimension radio buttons are set the same way as previously shown.

Project: Make sure the Units are set to imperial inches.





PROKITCHEN TRAINING GUIDE

11.6 Display Settings - Save / Load Tab

11.24 The Save / Load tab is used to save current display settings and to load previously saved settings.

11.25 The Save Settings button is used to save the current display settings. The Save Settings window is where the newly created display settings is saved. Create this display settings name in the text box and click the Save button.

11.26 The Load Settings button is used to load previously created display settings. To load the display settings highlight the setting name and click the Open button or double-click on the name. This will load the settings into the current design window(s).

11.27 The default button sets the current plan back to the program defaults.

Project: Save the current settings as a file.



DISPLAY SETTINGS - SAVE / LOAD TAB PAGE:



12-1 Catalog Settings

The window is used to copy and / or delete catalogs.

12.1 To access the Catalog Settings window click on the Settings menu, then select Catalog Settings.

12.2 To copy a catalog highlight the catalog to be copied.

Note: A copy can only be made from the original manufacturer catalog.

12.3 Click the Copy button and the "Add Catalog" window will appear.

12.4 Enter the new catalog name and click the OK button.

12.5 To delete a copied catalog, highlight the catalog and click the Delete button.

Project: Create a new catalog.

Note: The program needs to be restarted for the catalog to be placed into the database. This will be completed on the next page.





13.1 Closing A Design

13.1 To close the current job select the File menu, then choose Close and then Close Design. Alternatively the user can click the "X" (13.1 alt) in the upper right corner or the "Close design" button on the top toolbar. Either method brings up the Save Current Design window.

13.2 The Save Current Design window saves the design once the Yes button is selected. If the No button is clicked the current design will not be saved. Clicking the Cancel button will cancel the closing.

13.3 The Please Confirm window appears when the Yes or No button is clicked. Clicking the Confirm button will close the entire program. Clicking the Cancel button closes the current window, but the program remains open.

Project: Save and close the current design. End the ProKitchen session by clicking Confirm.





14.1 Start A New Design

Project: Start a design as shown in the previous section.





START A NEW DESIGN PAGE:

14-1

PROKITCHEN TRAINING GUIDE

14.2 Design Settings - Design Tab

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14.1 Select the Design tab to access the design information panel.

14.2 This panel contains the Con-Ц tact #, Order #, Design Status, Prossed By, Date Created, Last Modified and Notes.

14.3 Use the drop-down menu Ľ to set the status of the current project.

14.4 The design creation date is automatically created when a design is started. The Last Modified Date will automatically update when the project is changed.

14.5 The Note text box is used to apply notes to the current project. Text in this box will appear on the front page of the "Customers Report".

14.6 The Clear button will clear all input information including the Design File.

Project: Fill in all fields and dropdown menus and select the Customer tab.

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14.3 Design Settings - Customer Tab

14.7 Select the Customer tab to access the customer information panel.

14.8 Before any information can be entered a customer database needs to be created. To create a customer database click the Browse button.





14.4 Design Settings - Customer Tab (Continued)

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14.9 To create a new customer click on the New button. This will brings up the New Customer window.

Note: 14.14 covered on page 14.5.



14.5 Design Settings - Customer Tab (Continued)



14.10 Customer information is entered into the provided text boxes. The names and/or information entered into the "First Name" and "Last Name" text boxes will show in the "Customer" and "Manufacturer" reports.

14.11 Click the Address button to enter the address information.

14.12 Enter the customer's address information in the text boxes and drop-down menus as necessary.

14.13 Use the "Same As Mailing" / "Same As Shipping" check boxes if the address are the same. If not, complete step 14.12 for each address.

14.14 To select an existing customer, highlight the customer line and click the Select button or double-click the line.

Note: See previous page for details.

Project: Create a new customer and click the OK button. Select the newly created customer and click the Dealer tab.

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DESIGN SETTINGS - CUSTOMER TAB (CONTINUED) PAGE: 14-5

14.6 Design Settings - Dealer Tab

14.15 Select the Dealer tab to access the dealer information panel.

14.16 All the dealer information is entered into the provided text boxes under the Dealer tab.

14.17 The address information is entered in the same format as in the Customer tab.

14.18 Use the Clear button to clear all current information.

Note: Once the "OK" button is clicked the information on this tab will hold in the program. There is no need to enter this information on every design.

Project: Fill in all the dealer information including the address then click the Designer tab.

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14.7 Design Settings - Designer / Reviewer Tab



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14.19 Select the Designer tab to access the designer information panel.

14.20 To create a new designer or select an existing one click the Browse button. This works in the same manner as the Customer tab.

14.21 The Same as Dealer and Same as Reviewer buttons are used if the information is the same.

Project: Set up a new designer using the Browse button then click the Reviewer tab.

14.22 The Reviewer tab is completed the same as the Designer tab.

Project: Create a new Reviewer then click the Construction tab.

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DESIGN SETTINGS - DESIGNER / REVIEWER TAB PAGE:

PROKITCHEN TRAINING GUIDE

PROKITCHEN TRAINING GUIDE

14.8 Design Settings - Construction Tab

14.23 Select the Construction tab to access the construction information panel.

14.24 To set the thickness of the walls use the up/down arrows or type in the wall thickness.

14.25 To set the zone width use the up/down arrows or type in the zone width. The zone width is the space in which items are placed. 14.26 To set the wall height use the up/down arrows or type in the wall height for the current project. This sets all the walls at the height entered. See the walls section to change the height of each wall.

14.27 Wall cabinet heights can be determined by using the dropdown menu. Set the Top Alignment or the Bottom Alignment using the up/down arrows.

14.28 Use the "Control" key on the keyboard to turn off the collision detection while placing items. Not shown in this diagram.

Project: Set the construction settings:

- 1. Wall Thickness = 4 1/2"
- 2. Zone Width = 30"
- 3. Wall Hight = 108"
- 4. Bottom Alignment = 54"
- 5. Click the Moldings tab.



DESIGN SETTINGS - CONSTRUCTION TAB PAGE:



14.9 Design Settings - Moldings Tab

14.29 Select the Moldings tab to access the molding information.

14.30 To set the default for Light Rail Moldings and Top Moldings select the appropriate check boxes then choose the cabinet catalog(s) and molding type(s) using the drop-down menus.

Note: If stacking moldings (a subcrown with a crown) select the 1st piece of molding that is to be placed onto the top of the upper (and tall) cabinets in this window. Additional stacked molding will be dragged and dropped onto this 1st piece of molding selected in this window. This is covered in the placing molding section.

Project: Check the "Light Rail Molding" check box, select the newly created catalog and choose a light rail molding. Check the "Top Molding" check box, select the newly created catalog and choose a sub-crown molding, then click the Countertops tab.





14.10 Design Settings - Countertop Tab

14.31 Select the Countertop tab to access the countertop information panel.

14.32 Use the up/down arrows or type dimensions in the text boxes to set the countertop overhangs and the thickness of the.

Project: Set the countertop overhangs and thickness (if needed), then click the 3D tab.





14.11 Design Settings - 3D Tab

14.33 Select the 3D tab to access the 3D information panel.

14.34 To set the Materials, Styles and Colors for the Countertops, Walls and Floor, click the Select button adjacent the sample box.





14.12 Design Settings - 3D Tab (Continued)

14.35 Use the category list to select the different types of materials to be used on the selected item. The selected materials show in the list below and can be scanned through to find the desired color, pattern and/or style. Click on the small picture of an item and a larger sample appears on the right. Double-click on the large sample to select. Note: Any material can be used on any select surface.

14.36 Use the provided text box to type in a brief description of material, style, color or pattern of the item that is needed. Example: Type in "Floral" and it will show all the floral patterns found in the program.

14.37Use the "Add To Favorites" button to add the current selection to the favorites section above. If the desired selection is in the favorites section double-click on that item to make the selection for the selected item. Use the delete button to delete the selected item from the favorites menu. Use the delete all to delete all the items from the favorites list.



Note: Follow the same steps for walls, floor, countertops and ceiling. 14.38 Once the selection is made

click the Add button to secure the **Project:** Set the colors, styles and/or patterns for the countertops, walls, floor and ceiling, selection. These selections will be then click the Units tab.

DESIGN SETTINGS - 3D TAB (CONTINUED) PAGE:



14-12

PROKITCHEN TRAINING GUIDE

shown in the 3D view(s).

14.13 Design Settings - Units Tab

14.40 Select the Units tab to access the units information panel.

14.41 To select the dimension style cick on the corresponding radio button.

Example: Metric is 914mm; Imperial Inches is 36"; Imperial Feet-Inches is 3' - 0"

Project: Select the Imperial Inches radio-button and click the OK button. This finishes the Design Settings.





15.1 Default Settings

15.1 To set Global Settings select Settings from the menu bar and choose Global Settings.

15.2 The General tab is used to set the file path by using the browse button and selecting the default folder where all designs will be saved to. This window also allows the user to enable and disable the Auto-save/Auto-backup options as well as set their time intervals. The Direct3D and OpenGL options are used for various graphics cards. If you have problems with the 3D option please change this setting to the other and try the 3D option again. If this doesn't remedy the problem call Customer Support. The Info Panel will set the image type to appear in the info panel in various windows. Image shows a black and white line drawing, while the 3D shows a fully rotational view of the actual selected item.

Note: Setting the default to Image will increase the overall performance and speed of the program.

15.3 The Cabinets tab is used for the Custom catalog only. This is used to set all custom cabinets heights and depths and will not affect the manufacturers catalogs. *Default Settings will be the default*



s information for all designs. The Design Settings will override the Default Settings for that <u>s</u> design only.

GLOBAL SETTINGS PAGE:

Project: Set the Default Settings for future designs and click the OK button.





16.1 Rotating Walls

Project: Sketch an L-Shape wall as shown below (Left Wall is 165 1/2" and Top Wall is 150").

16.1 To rotate a wall right-click on the wall, select the Wall sub-menu and then select Rotate.

16.2 To select the pivot point, click on the end of the wall to be pivoted.

16.3 To pivot the wall move the cursor to the desired angle and left-click to set the wall.

Note: The angle is shown in the Edit window.

16.4 After setting the pivot point, the angle can be set using the text box in the Edit window.

Project: Rotate the Top Wall to a 56" degree angle by either rotating the wall with the mouse or using the Edit text box. Use the Undo button to reset the wall to the original angle.





ROTATING WALLS PAGE:



16.2 Moving Walls

16.5 To move a wall right-click on the wall, select the Wall sub-menu, select the wall then select Move.

16.6 Click on an adjacent wall to move the selected wall up or down changing the length of the adjacent wall. Note: This will change the length of the adjacent wall(s). Click the selected wall to move the wall left or right.

Note: This will change the angle of all attached wall(s).

16.7 Slide the cursor to the desired wall placement and left-click to set the wall.

Project: Move the Top Wall up and down then click to set. Then move the top wall left and right then click to set. Use the Undo button to reset the wall to original position.





MOVING WALLS PAGE:

16-2

16.3 Resizing Walls

16.8 To resize a wall right-click on the wall, select the Wall sub-menu, select the wall and select Resize.

16.9 Click the cursor on the end of the wall (on the blue dots).

16.10 Slide the cursor to the desired wall length and left-click to set the wall.

Note: The wall dimension is shown above the wall and in the Edit box.

Project: Resize the Top Wall to 146 3/8". Use the Undo button to reset the wall to the original size.





RESIZING WALLS PAGE:

16-3

16.4 Extruding Walls

Extruding a wall can be used to create duct spaces, boxed windows, etc.

16.11 To extrude a wall right-click on the wall, select the Wall submenu and then select Extrude.

16.12 A small box will appear on the wall. This box is the starting point for the extrusion. Slide this box to the starting point of the extrusion and left-click to start extrusion.

Note: Dimensions are located above the wall and in the Edit text boxes.

16.13 Slide the cursor to the desired extrusion length, width and/ or depth.

Note: The extrusion can be placed on the inside or outside of the wall. Zoom into the extrusion location to set more precise dimensions or use the text box.

Project: Place an extrusion to the Top Wall. Use the Undo button to reset the wall to the original size.





16.5 Adding Walls

16.14 To add a wall right-click on the wall, select the Wall sub-menu and then select Add Wall.

16.15 A small box will appear on the wall. This box is the starting point for a wall to be added. Leftclick to start the wall.

Note: Dimensions are located above the wall and in the Edit text boxes.

16.16 Slide the cursor to the desired length for the added wall, then left-click to set the wall.

16.17 To add a new wall to the outside of existing one, left-click on the outside of the wall and follow the same steps.

Project: Add new walls to the inside and outside of the Top Wall. Delete the added walls by left-clicking the walls and pressing the delete key.





Real View

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16.6 Adding Construction Walls

A construction wall is used for adding peninsulas and islands to a design. Construction walls are added in the same manner as add-ing walls.



RealView

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16.7 Continuing Walls

16.18 To continue a wall right-click on the wall, select the Wall submenu and then select Continue Wall.

16.19 (a) A new wall will appear on the end of the selected wall. (b) The wall length can be determined by using the Edit text box or by sliding the cursor to the desired length and left-clicking. (c) Enter the wall dimension and/or angle and hit the Enter key. (d) Rightclick to locate the continued wall. Right-click again to set the angle and change the length. (e) Leftclick to set the wall length and continue with the next wall. To end the continued wall hit the Escape key or click the cursor behind the wall.

Note: Dimensions are located along the wall and in the Edit text box.

Project: Add a 48" wall at 135 degrees off the 150" wall then add a 72" wall at 135 degrees of the new 48" wall. Once this is completed click behind the wall or press the escape key to end the walls.





16.8 Continuing Walls (Continued)

Project: Add a 48" wall at 135 degrees of the 150" wall then add a 72" wall at 135 degrees of the new 48" wall.





16.9 Wall Attributes

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WALL ATTRIBUTES PAGE:

Wall Attributes changes the wall settings.

16.20 To change the attributes of a wall, right-click on the wall, select the Wall sub-menu then select Attributes.

16.21 The radio buttons change the selected wall to a solid wall or a construction line.

16.22 The check boxes add and/or delete a placement zone to the selected wall.

16.23 The up/down arrows and text boxes are to set the wall thickness and/or heights.

Project: Change the Right Wall's (72" long wall) height to 40 1/2" and place an inside and outside placement zone.



16.10 Wall Attributes - Shown In 3D

16.24 The first view shows the back of the 40 1/2" higth wall, but not the angled wall. When a placement zone is placed on the inside and outside of a wall, both sides of the wall will show in the 3D view. As the 3D view is rotated walls with only an inside placement zone will disappear when viewed from the back and then reappear when viewed from the front. In the example below the 40 1/2" wall doesn`t disappear because it has both an inside and outside zone.

Project: Click the 3D button, rotate the 3D view to see how walls disappear and reappear and then close the 3D view. Delete the Angled Wall and the Right Wall from the design plan view.



PROKITCHEN TRAINING GUIDE



16.11 Adding An Island

16.25 To add an island click on the Construction Line button, place the cursor where the island is to start and left-click to start the Construction Line. The length of the island is set in the same way as setting a new wall.

16.26 To change the attributes of the island right-click on the construction line, select the construction line and select attributes. This brings up the Construction Line Attributes window.

16.27 Click the radio buttons to change a wall type. Check the Wall Zone check boxes to place placement zones on the inside and/or outside of a wall. Use the text boxes or the up/down arrows to change the thickness and/or height of the selected wall.

Project: Draw an island 72" long, 0" thick with inside and outside construction zones as shown.





Real View

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16.12 Moving The Islands

16.28 To determine the distance between the island and the wall click the Point To Line button on the left toolbar. Left-click on the end of the construction line (a green line will appear), then left-click on the inside of the wall. This will show the distance from the end of the island to the wall.

16.29 To find the dimensions of the island, to the parallel wall, left-click on the Line To Line button from the left toolbar. Click on the construction line (again the green line will appear), then leftclick on the inside of the parallel wall. This will show the distance from the construction line to the parralel wall.

16.30 To move the island section right-click on the Island Construction Line, select Wall Group and select Move. This allows the island section to be moved in all directions. Once the section is in the desired location, left-click to set it into place.

Project: Set the island 66" from the Top Wall and 96" from the Left Wall using the dimension lines. *Note: You can set the dimensions within 1/16" to 1/8" of the actual distances.*



MOUING THE ISLANDS PAGE:


16.13 Refresher Project

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Project:

1. Change the Left Wall from 165 1/2" to 146 3/4" and the Top Wall from 150" to 178 3/8".

2. Continue a 27 3/8" return wall to the right end of the Top Wall. Add an outside placement zone to this wall.

3. Move the island section to be about 102" from the Left Wall and 72" from the Top Wall.

4. Change the customer's shipping adress and email adress.

5. Turn on the appliance dimensions.

The screen should look like the screenshot below.

Note: Once all the walls are placed the kitchen is ready to be completed.



REFRESHER PROJECT PAGE:

Left-click on the wall and drag it in the normal direction. Right-click and move it in the tangential direction. Left-click again to end.

17.1 Building The Kitchen - Placing A Window

17.1 Use the Window button to bring up the selection of windows.

17.2 To see the available window styles double-click on the item category or click the Expand button to open the drop-down menu.

17.3 To see the available window sizes left-click the windows style description.

17.4 To view the product in either color 3D or a black and white line drawing double-click on the window picture. In the 3D view the window can be rotated and zoomed by using the rotation and zoom buttons or by using the right and center mouse buttons.

17.5 To place a window highlight the item and click the Place button.





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17.2 Building The Kitchen - Placing A Window (Continued)



17-2

17.6 Place the cursor in the Placement Zone and click the left mouse button. Drag the window to the desired location and left-click to set the window. The Edit text box can be used to place the window from the left, center or right. Once the dimension is typed in the text box, press the Enter key to set the window.

Note: All windows are set at 30" wide.

17.7 Right-click on the window to be resized and select the Window from the drop-down menu. Choose the Resize option from the drop-down menu to change the window width from the right side. Choose attributes from the dropdown menu to change the width of the window from the center. The Attributes window is also used to change the window height.

Note: The window can be moved by clicking on the window (turning the outline red) and typing the placement in the edit boxes. The



last dimension entered is where **Project:** Place a 30"x36" window 51" from the Left Wall and change the width to 36" using *the window will be placed.* the attributes option. Note: The window should be 48" from the Left Wall.

PROKITCHEN TRAINING GUIDE

BUILDING A KITCHEN - PLACING A WINDOW (CONTINUED) PAGE:

17.3 Building The Kitchen - Placing Cabinet Using The Place Menu

Real Solutions In Real Time

17.8 Select Place from the top menu bar and select the item category (cabinets). This brings up the place window.

17.9 To select the manufacturer`s catalog use the drop-down menu and click on the catalog.

17.10 Once the manufacturer's catalog is selected, choose items the same as previously explained.

Project: Place a 36" Lazy Susan Base in the corner using the Place Menu. Confirm that the correct manufacturers is used.



17.4 Building The Kitchen - Using The Find Option



17.11 Type in the cabinet nomenclature or a brief description in the Find text box and click the Find button or press the Enter button. This brings up every cabinet with the entered information in its description.

17.12 Scroll down the available cabinets, select the cabinet, drag and drop the cabinet into the placement zone.

Note: The selected cabinet is shown in the Info window. Use the Edit box to place the cabinet from the left or right.

Project: Place a 12" base cabinet (B12L), using the Find option, on the right of the Lazy Susan. Change the size of the catalog panel if necessary.



BUILDING A KITCHEN - USING THE FIND OPTION PAGE:

17.5 Building The Kitchen Project

Project: Place a 36" sink base under the window, place a dishwasher next to the sink base. Place an 18" four drawer base next to the dishwasher and place a B18R next to the drawer base.





RealView

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18.1 Item Drop Down Menu



Project: Right-click on the base 18 right and select the B18R in the drop-down menu. This shows the different actions that can be done to the selected item.

Drag	This allows an item to be dragged along the wall or construction line.
Move	This allows the movement of an item from one location to another. Example: Moving a cabinet from the
	sink wall to the island.
Rotate	This allows an item to be rotated 360 degrees. The angle of the cabinet can be set using the Edit text box.
In/Out	This allows an item to be moved in and out from the wall. The distance from the wall can be set using the
	Edit text box.
Up/Down	This allows the movement of a cabinet to be moved up and down along the same vertical alignment. The
	distance from the floor and/or the ceiling can be set using the Edit text box.
Center	This allows the centering of an item under, above or onto another item. Example: This function can be used
	to center a range hood directly above a range or centering a sink into a sink base, etc.
Position	This allows an item to be positioned a specific distance away from another item.
Fit	This option is not available for all manufacturers. This allows an item to be fit into a space that is smaller in
	width than the selected item. Custom manufacturers that allow width modifications will resize and price
Chan	automatically.
Snap	This allows an item to be placed tightly with an adjacent item. Example: When placing two windows together a 1-16" space will be left. This feature allows them to be snapped together thus deleting the gap.
Stack:	This allows an item to be stack above or below another item. This is available on many cabinets and select
Stack	appliances.
Copy:	This allows the copying of an item. If the selected item has any modifications, accessories, etc. these items
COP J .	will be copied as well.
Replace:	This will allow a cabinet to be replaced with another cabinet without removing the existing cabinet. Exam
	ple: Changing a B12 to a 4DB12. If the cabinet that replacing the other cabinet is larger than the space available
	it will be place in the next available space on the end of the run of cabinets.
Delete:	This allows the removal of an item from the plan. The item can also be deleted by clicking on the item and
	pressing the Delete key on the keyboard.
Add To Group:	This allows the creation of a group and gives the ability to add an item to a particular group.
Change Catalog	This allows the ability to change from one catalog to another (must be the same manufacturer in an ad
	ditional catalog). Example: An island and the parameter cabinets are designed out of one catalog, but the
	island is suppose to be another door style, wood species or finish. Use the Change Catalog option to change
	to the manufacturers duplicated catalog.
Attributes:	This is where all the cabinet modifications, accessories, hinges specifications, finished ends, pricing, plan
	notation, etc can be set and/or changed.



18.2 Dragging An Item

18.1 Right-click on the item to be dragged, click on the item from the drop-down menu then click on the Drag option from the second drop-down menu. The item will now drag along the plane (wall) that it is placed on until it hits another item. The item can be dragged past another item or wall by simply moving the cursor past the order item. Left-click to set the item.

18.2 Use the text boxes in the Edit panel to set the exact placement of the item and press the Enter key.

Project: Drag the B18R along the top wall and set back into its original position.





18.3 Moving An Item

18.3 Right-click on the item to be moved, click on the item from dropdown menu then click on the Move option from the second drop-down menu. The item can now be moved to another location on the design. If the item can be placed inside or outside a placement zone. If the outside a placement zone. If the left mouse button is clicked. Left-click to set the cabinet.

18.4 If placed inside a placement zone use the text boxes in the Edit panel to set the exact placement of the item and press the Enter key.

Project: Move the B18R to the Left Wall and set it next to the Lazy Susan.





18.4 Rotating An Item

Project: Move the B18R to a space outside the placement zone, on the grid, and set it into place.

18.5 Right-click on the item to be rotated, click on the item from the drop-down menu then click on the Rotate option from the second drop-down menu. The item can now be rotated to any angle within the area in which it is placed. Left-click to set the cabinet.

18.6 Use the text boxes in the Edit panel to set the exact angle of the item and press the Enter key.

Project: Rotate the B18R to a 45 degree angle and set outside a placement zone. Move the b18R next to the four drawer base (back to its original placement).

Note: The cabinet will align with the wall.





ROTATING AN ITEM PAGE:



18.5 Moving An Item In 7 Out

18.7 Right-click on the item to be moved in or out, click on the item from the drop-down menu then click on the In/Out option from the second drop-down menu. The item can now be moved in and/or out from its original placement. Left-click to set the item.

18.8 Use the text boxes in the Edit panel to set the distance of the item to be move in and/or out and press the Enter key.

Project: Pull the Sink Base out 3" from the Top Wall. Place a 24"x30" Diagonal Wall Corner Cabinet (left hinge) in the corner above the Lazy Susan.





18.6 Moving An Item Up 7 Down

18.9 Right-click on the item to be moved up or down, click on the item from the drop-down menu then click on the Up/Down option from the second drop-down menu. If the item can now be moved up and/or down from its original vertical placement. Use the text boxes in the Edit panel to set the distance from the bottom of the item to the floor or from the top of the item to the ceiling. Once the dimensions are entered press the Enter key. This will set the item to the entered height.

Note: The direction menu is used for corner and end cabinets only. This menu changes the direction of the cabinet.

Project: Move the Diagonal Wall Corner Cabinet to 60" of the floor. Place any double bowl undermount sink into the Sink Base cabinet.



Drag the mouse to move the item in the direction perpendicular to its base. Right click to drag the item along its base.





18-6

18.7 Centering An Item

18.10 Right-click on the item to be centered, click on the item from click on the click on the center option from the second chop-down menu. The item can can be centered on another ob-centered on the object to be centered on.

Project: Centered the sink on the Sink Base Cabinet, pull the sink forward from the wall and place a single hole kitchen faucet in the countertop behind the sink. Place a B33 anywhere on the Left Wall.





18.8 Positioning An Item

18.11 Right-click on the item to be positioned, click on the item from drop-down menu then click on the Position option from the second 💋 drop-down menu. The item can 💋 now be positioned a specific dis- U tance from another object. Click on L the object that the selected item is to be positioned from and enter the distance in the Edit panel text boxes and press the Enter key.

Project: Position the B33 18" from the left of the Lazy Susan.







18.9 Fitting An Item

18.12 Placing a larger item in a smaller space will cause a collision detection message to appear. This collision message is designed to inform the user that the space is too small for the selected item. To \square fit the item, right-click on the item to be fitted, click on the item from the drop-down menu and click on the Fit option from the second drop-down menu. The item can now be fit into the space by clicking back into that space. If the manufacturer allows width modifications the item will be resized to fit in the space. If the manufacturer does not allow width modifications the collision message will appear again. This indicates that the cabinet will not fit and a smaller cabinet needs to be selected for the space.

Project: Place a B18R between the Lazy Susan and the B33, use the Fit option if necessary.





18.10 Snap An Item

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SNAP AN ITEM PAGE:

Project: Drag the B18R on the top wall next to the return wall on the right.

18.13 Right-click on the item to be snapped, click on the item from the drop-down menu then click on the Snap option from the second drop-down menu. The item can now be snapped to the adjacent item by clicking on the adjacent item.

Project: Snap the B18R to the 18" Drawer Base Cabinet on the Top Wall.



18.11 Copy An Item

18.14 Right-click on the item to be copied, click on the item from the drop-down menu then click on the Copy option from the second 🔽 drop down menu. The item is now 🖉 copied and can be placed into any placement zone or anywhere in L the design.

18.15 Use the text boxes in the Edit panel to set the exact placement of the item and press the Enter key.

Project: Copy the B18R to the island as shown below.





RealView

18.12 Replace An Item

This option is used to replace a cabinet with a different cabinet. Cabinets can be replaced with any sized cabinet from the same manufacturer. If the cabinet being changed is larger it will be placed in the next available space or to the end of the cabinet run..

18.16 Right-click on the item to be replaced, click on the item from the drop-down menu then click on the Replace option from the second drop-down menu. The Replace Product window will appear.

18.17 Use the drop-down menu to change the catalog (if necessary). Use the search bar to find an item by SKU, description or both. Type in the text box and click the find button or press the Enter key. A list of items appear in the window below. Highlight the new item and click the Replace button or double- click on the description. This replaces the item.

Project: Replace the B18R in the island with an 18" Three-Drawer Base Cabinet.

Note: Use the Info button for the information window about the selected product.



REPLACE AN ITEM

PAGE:



PROKITCHEN TRAINING GUIDE

18.13 Delete An Item

Real Solutions In Real Time

DELETE AN ITEM PAGE:

18-1<u>3</u>

The are two ways to delete an item.

18.18 Right-click on the item to be deleted, click on the item from the drop-down menu then click on the Delete option from the second drop-down menu to delete the selected item. Click on the cabinet to be deleted. The item will show up with red lines. Press the Delete key to delete the cabinet.

Project: Delete the 24" Diagonal Corner Cabinet using either method.



18.14 Attributes Window

The Attributes window allows access to the general information window about the item, allows accessories to be added and allows modifications to be made to the selected item.

18.19 To show the Attributes of an item, right-click on the item, select the item from the drop-down menu then click on the Attributes option from the second drop-down menu.

Project: Bring up the Attributes window for the B18R on the top wall.



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ATTRIBUTES WINDOW PAGE:

Real View

PROKITCHEN TRAINING GUIDE

18.15 The Attributes Window - General Tab



Use the right-click function or double-click on the item to access the Attributes window. The Attributes window shows the general information for the selected item. Each manufacturer will have different information in the Attributes window. Some of the following information may be different or may not be available with select manufacturers.

Catalog/SKU - Shows the catalog that the item was selected from and the manufacturer's SKU.

Description - Shows the manufacturer's general category name. This can be changed in some catalogs to fit the needs of the reports.

Plan Notation - Text in this box will override the item description on the floor plan, but not on the reports.

Quantity - Specifies the quantity of the selected item. The quantity can be changed in certain catalogs.

Pricing - Pricing can be changed (if the manufacturer allows) by using the up and down arrows or text box.

Cabinet Dimensions – Some manufactures allow the cabinet dimensions to be changed using these up and down arrows or text boxes. Other manufacturers only allow dimension modifications using the modifications tab. If the cabinet dimension modifications are found in the modifications window do not use the arrows to change the dimensions. The pricing will not me correct. Please check with Customer Service if you are unsure of how your manufacturer allows these dimension changes.

Hinges – This option is available on select manufacturers catalogs. Select the desired hinge swing using the drop-down menu. Some cabinet lines require the selection of left or right hinged cabinets.

Notes - The Notes text box is used for notes about the selected item.

Doors, Tall Doors, Drawers, etc. – This option is available on select catalogs. This is where the door, shelf and drawer front count can be changed and will be added to the price of the selected item.

Department - This is for manufacturer use only.

Upper Doors As – This option is available on select catalogs. Doors can be specified as a wall or base.

Catalog Defaults - This button allows the user to reset the window to the original defaults.

Finished Sides – This option is available on select catalogs. Select the finished ends using the drop-down menu. On many catalogs the finished end option is found in the modifications window.

Weight And Volume - Shows the weight (in LBS) and volume (in cubic feet) of the item.

Auto Control – This option is available on select catalogs. This allows items to be configured outside the manufacturer's specs. If this box isn't checked, the pricing will be incorrect.

Add To BOM – Uncheck this box if the item isn`t to be shown in the Bill Of Materials. If this box is unchecked the item will not be priced into the design.

THE ATTRIBUTES WINDOW - GENERAL TAB PAGE:

Spec Book - This button will direct the user to the manufacturer's specification page for the selected product. In most cases the picture of the item will appear above the Spec Book button.

18.16 The Attributes Window - Accessories Tab

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The Accessories window shows the available accessories for the selected manufacturer. Each manufacturer will have different information and items available. Some of the following information may not be available with your manufacturer.

18.20 Use the Accessories window to select the accessory category.

18.21 Click on the accessory that is to added to the cabinet. Click the Add button to add the accessory. The item will appear in the right Window. To remove a selected Item, highlight the item and click the Remove button.

Project: Add an accessory to the cabinet.



PROKITCHEN TRAINING GUIDE

18.17 The Attributes Window - Modification Tab

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The Modification window shows the available modifications for the selected manufacturer. Each manufacturer will have different information and items available. Some of the following information may not be available with your manufacturer.

18.22 Use the Modification window to select the modification category.

18.23 Click on the modification that is to added to the cabinet. Click the Add button to add the modification. The item will appear in the right window and the modification will be added to the 3D view on the left. To remove a selected item, highlight the item and click the Remove button.

Project: Add an accessory to the cabinet and then remove the item (unless it doesn't change the cabinet shape).



PROKITCHEN TRAINING GUIDE

19.1 Built In Ovens

19.1 The Advanced tab, in the cabinet Attributes window, is available on all cabinets that can have an appliance placed into them.

19.2 Use these text boxes to set the height, width and the distance of the appliance cut-out from the floor.

19.3 Use the "+" and "-" buttons to increase and decrease the size of the picture in the cabinet window.

19.4 Once the cut-out dimensions are set click the Add Appliance button to add the appliance into the cabinet.

19.5 Select the appliance to be placed into the cabinet using the appliance window as discussed. Choose an appliance that is close to the actual one. The dimensions can be changed in the next step.

19.6 Once the appliance is placed into the cabinet, the dimensions



can be changed using the provided **Project:** Make the oven cut-out 30" wide, 55" high and 15" from the floor. Place a double text boxes and/or arrows. oven into the cabinet. Change the oven size to 30" wide and 55" high. Place a tall filler on 19.7 Once the appliance is set click the right of the oven cabinet. the OK button.



BUILT IN OVENS PAGE:

19.2 Finished Ends

Use the general or modification 🗱 ProKitchen 🏽 - Professional Kitchen Planner by Real View tab in the Attributes window to finish the end of of a cabinet (not shown). Some manufacturer`s ends are finished using the finished end drop-down menu on the 🛽 general tab. Set either left, right L or both ends (LR).

19.7 Most manufacturer's cabinet ends are finished using the modification window.

19.8 Use the menu tree to find the finished end category. This shows the available items in the selected category.

19.9 Highlight the desired finished end type and click the Add button as previously instructed.

19.10 To change of the quantity of an item in the right column click on the quantity number and type in the new amount (not shown).

1

Project: Add a tall filler on the right end of the Oven Cabinet, next to the return wall. Note: The filler will automatically be adjusted in width.



Report License Help

Edit View Place Settings Measurements Comment

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FINISHED ENDS PAGE:

Real Solutions In Real Time

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19.3 Building The Kitchen - Project



Project:

1. Place a 27"x42" Diagonal Wall Corner Cabinet (LH) in the upper corner. Change the depth to 15" if concessary. Finish both ends of the cabinet.

2. Finish both ends of the sink base cabinet.

3. Place a W3942 (or a W2142L and a W1842R in your manufacturer doesn't have a W3942) on the left of the oven cabinet. Change the depth to 15" deep. Finish the left end of the cabinet if necessary.

4. Place a W1836L on the right end of the corner cabinet. Finish the right end of the cabinet. If your manufacturer has glass or mullion doors add a mullion door or glass door of your choice and add a finished interior (if applicable).

5. Place a W1836R on the left of the W3942x15 cabinet. Finish the left end of the cabinet. If your manufacturer has glass or mullion doors add a mullion door or glass door of your choice and add a finished interior (if applicable).



19.4 Building The Kitchen - Project (Continued)

🗱 ProKitchen 🏽 - Professional Kitchen Planner by Real View



6. Place a W3036 on the left of the Wall Corner Cabinet.

Project:

7. Copy the W3036 and place the Copied cabinet next to the original W3036.

8. Place a 24"x96" matching Refrigerator End Panel next to the B33 on the Left Wall.

9. Place a W3627x24 (use a similar sized cabinet if this height is not available from your manufacturer) next to the Refrigerator End Panel. Raise the top cabinet so it is 12" from the ceiling.

10. Copy the 24"x96" Refrigerator End Panel and place it next to the W3627x24.

11. Place an 18"x90"x24" Tall Utility (Pantry) Cabinet with a left hinge next to the Refrigerator End Panel. Change the depth to 18" deep and finish the left end of the cabinet (use a 12" deep cabinet if your manufacturer doesn't allow depth modifications or 18" deep tall cabinets). Add a shelf kit if necessary.



19.5 Building The Kitchen - Project (Continued)

Real View

PAGE:

Project:

12. Delete the Three Drawer Base Cabinet from the island.

13. Change the Manufacturer Catalog to the newly created catalog using the drop-down menu.

14.Place an 18" Three Drawer Base Cabinet on the right end of the island (using the new catalog).

15. Place a B36 next to the Three Drawer Base on the island (using the new catalog).

16. Copy the 18" Three Drawer Base Cabinet on the left of the B36 (using the new catalog).

17. Place a 24" Base Cabinet (select the type you would like placed on the back of the island) behind, and flush with, the 18" Three Drawer Cabinet (using the new catalog).

18. Change the depth of the 24" Base Cabinet to 18" deep (if your manufacturer allows).

19. Copy the 24" Base Cabinet and place next to the other 24" Open Base Cabinet, then repeat one more time (this will make the island rectangle).



20. Place and center a 36" cooktop in the B36 and center and/or pull out if necessary. 21. Place a refrigerator of your choice under the W3627x24 cabinet on the Left Wall. The opening height is only 68" to 70" high.

22. Change the dimensions of the refrigerator to 35 7/8" wide, 27" deep and 68 1/2" high.

BUILDING THE KITCHEN - PROJECT (CONTINUED)

PROKITCHEN TRAINING GUIDE

20.1 Zoom Tools

20.1 Click the Zoom In/Out button to move the design in and out. Left-click on the Plan/Elevation to zoom in, right-click to zoom out.

20.2 Click the Zoom Into Region L button to zoom into a select region. Left-click on the Plan/Elevation and drag the mouse to draw the Zoom-In region, left-click again to end drawing the Zoom-In region.

20.3 Click the Zoom To Fit button to fit the plan to the current Plan/ Elevation window.

20.4 Click the Select button to clear the cursor.

Note: Use the center mouse wheel to zoom in and out. Hold the center mouse wheel down as a button to move the floor-plan view.





Real View



21.1 Placing Moldings

21.1 To place the molding(s) that were selected in the Design Settings click on the Trim/Molding button. The selected moldings will be placed into the design.

21.2 To stack moldings select the first molding from the drop-down list (typically a sub-crown or an a L-Molding). Drag and drop the molding to the top of the cabinet in which it is to be placed. If cabinets are at different levels the molding will need to be placed onto each level. The next molding is placed in the same manner and will be stacked onto the first molding.

Note: Moldings are placed on the open sides of cabinets and counts the exact linear footage. Add additional moldings in the Bill Of Materials for waste and miscuts . See the Countertop section for editing moldings. Moldings are modified similar to countertops.

Project: Click on the Trim/Molding button to set the Light Rail and Sub-Crown molding that was selected in the Design Settings. Drag and drop a Crown Molding onto all Wall/Tall Sub-Crown as needed.





PROKITCHEN TRAINING GUIDE

22.1 Bill Of Materials (BOM)

22.1 Use the Bill Of Materials button to access the Bill Of Materials panel.

22.2 There are three tabs in the BOM panel. Plan Items are items that show in the floor-plan, Elevations and 3D view. Non-Plan items are items such as extra moldings, panels, extra cabinets, toe kick covers and items that do not appear on the floor-plan, Elevations or in the 3D view, but will be included in the reports. Additional Products are items that have been previously quoted by the manufacturer (special orders) or other products that are to be included in the Customer Reports.

22.3 There are eight buttons located within the BOM panel. These buttons are for: Information about the selected item, Deleting an item from the BOM (this will also remove it from the plan), Editing an item, Copying an item, Replacing an item, Moving items up and down in the BOM list and Numbering the items on the floorplan.

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22.2 Bill Of Materials (BOM) - Plan Items Buttons



22.4 Use the Information button to Real View - Professional Kitchen Planner by Real View display info about an item. Highlight the item and click the Info button or double-click the item.

22.5 Use the Delete button to delete an item. Highlight the item L and click the Delete button. Note: This also deletes the item from the design plan.

22.6 Use the Edit button to edit an item. Highlight the item and click the Edit button. This brings up the Attributes window.

22.7 Use the Copy button to copy an item. Highlight the item and click the Copy button. Place the copied item into the design.

22.8 Use the Replace button to replace an item. Highlight the item and click the Replace button to bring up the Replace window.

22.9 Use the Up button to move items up in the BOM list. This will change the cabinet number on the plan.

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BILL OF MATERIALS (BOM) - PLAN ITEMS BUTTONS PAGE:

22.11 Use the Display Labels button to number the cabinets on the design. This places the 22.10 Use the Down button to BOM numbers on the design.

move items down in the BOM

list. This will change the cabinet **Project:** Navigate through the BOM Plan Item buttons then click the Non-Plan Items tab. number on the plan.



22.3 Bill Of Materials (BOM) - Non-Plan Items

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The Non-Plan Items window utilizies the same buttons as the Plan Items window.

22.12 Click on the Non-Plan Items Ш tab to access the Non-Plan Items window.

22.13 Use the catalog window to access the Non-Plan Items. Once an item is selected, drag and drop the item into the Non-Plan items window. This will place the selected item into the reports.

22.14 To change the quantity of the selected item(s) double-click the item to bring up the Attributes window. Use the provided text box to set new quantity for the Ŧ items(s).

Project: Select the following items and place them into the Non-Plan Items: Two 48"x36" finish panels, four scribe moldings and four Wood Toe Kick Covers.

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22.4 Additional Products - Factory Quoted Items



The Additional Products window is Real View used for items that have been previously quoted from the factory or items that are to be added to the customer report such as; countertops, construction, sinks, faucets, U appliance etc.

22.15 Use the Additional Products tab to access the factory guoted items and additional products window.

22.16 Use the Add New Factory Ouote button to access the factory quoted items and additional products window.

22.17 To place a factory quote item or an additional product select the manufacturers catalog or My Products, set the quantity, type in a brief description, type in the quote number (or SKU number for Additional Products) provided by the manufacturer, set the list price and type in any notes for the item then click the OK button. This will place the item into the Additional Products window.

Project: Create a Factory Ouote (if your manufacturer allows Factory Quotes) or add an additional product to the design.



23.1 Placing Countertops

23.1 To place countertops click on the Countertop button. A countertop will be placed on all base cabinets.

23.2 To edit a countertop rightclick on the top to be changed, select the countertop from the first L drop-down menu then select Edit. Points now appear on the corners of the countertop. This countertop is now ready to be changed. Leftclick on a point and move the point to the desired location. Left-click on the countertop line to move the edge of the countertop. Select Delete to delete the section of counter, select Move to move the section or Rotate to rotate the section. The Attributes menu is used to set the thickness of the selected countertop.

Note: Moldings can be modified in the same way.

23.3 To notch, round, bevel, move or delete a dot, right-click on the dot and select the appropriate menu function.

23.4 To extrude, intersect, add point, radius end or delete a line, right-click on the line and select

PROKITCHEN TRAINING GUIDE

the appropriate menu function. 23.5 Once the countertop is modified click the Set To Select button to clear the cursor. Use the edit panel to set the radius dimension. **Project:** Set the countertops using the Countertop button. Delete the void space on the countertop button.

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Settings Measurements Comment Report License Help

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View Place

Project: Set the countertops using the Countertop button. Delete the void space on the countertop behind the sink. Radius the back of the island countertop. Clear the mouse using the Select button.



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PLACING COUNTERTOPS PAGE:





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24.1 Measurements

There are six different types of dimensions that can be placed on a floorplan.

24.1 Access the different dimension types by using the Measurements drop-down menu or using the Measurements buttons.

24.2 Use the Horizontal button to show a dimension between two horizontal points.

24.3 Use the Vertical button to show a dimension between two vertical points.

24.4 Use the Point-To-Point button to show a dimension from a point and another point.

24.5 Use the Angular button to show the angle between two points.

24.6 Use the Point To Line button to show a dimension between a line and point.

24.7 Use the Line To Line button

to show a dimension between two Project: Show a dimension from the refrigerator to the cooktop. Show a dimension from the right side of the sink base to the right side of the refrigerator.





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adjacent lines.
25.1 Adding A Comment To The Plan

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25.5 To add a line to the design click the Add Line menu, select the starting point, drag the cursor to the ending point and left-click. To add an arrow to an end of the line, right-click and select the end of the line that the arrow is to be placed and left-click.

ADDING A COMMENT TO THE PLAN PAGE:

Project: Add a comment and a line with an arrow to the design.



25.3 Type the comment into the \square text box and click the the OK button.

25.4 To assign a tag to the comment use the drop-down menu and select the Tag Number. To change the font color on the comment click on the Select Font Color button and choose the desired font color. To change the font type, size and/or format use the drop-down menu and/or corresponding radio button. To show the comment on all the plan views click the All radio button. To show the comment on selected views click the Selected Views radio button, then choose the plan view that the comment is to show on.

Note: A tag is used to make a comment about a particular numbered item. Comments are moved, rotated, deleted and editing used the right-click function.

PROKITCHEN TRAINING GUIDE



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26.1 Architectural Elements And Decorations

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ProKitchen has many different Architectural Elements such as base boards, crown moldings, etc. There are also decorative items, furniture and lighting fixtures that can be placed into the design. Using these elements creates a more realistic in 3D view.

26.1 The Decorative and Architectural Elements are found in the Catalog panel or by using the Lighting, Furniture or Decorative items buttons on the left button panel. They are placed into the plan in the same manner as other items.

Note: Many decorative items are set at kitchen countertop height. Many light fixtures are set at 96" high, so if the ceiling is higher they may need to be raised. Most furniture items are set at floor level. Always check the height placement of decorative items.

Project: Place two bar stools at the bar, two ceiling lights above the bar and two plates on the bar.



27.1 Global Specifications

27.1 Use the Global Specifications button to select the Catalog, Door and Drawer Front Styles, Species, Colors, Finishes, Special Options and other details. The selected details affect the Manufacturer and Customer reports.

27.2 Select a manufacturer catalog using the drop-down menu.

27.3 Once the catalog is chosen, select the options available for that catalog. Click on the "Click To Select" for an item. This will bring up all available options for that item. Single-click on the item and a picture of the selected item will show in the Info window. Double-click on the item description to select the item.

Project: Set the Global Specifications for Catalog 1 and Catalog 2 as completed in the basic training section and hide the window.





28.1 3D Views

28.1 Use the Rotate buttons to rotate the 3D view.

28.2 Use the Move buttons to move the 3D view.

28.3 Use the Zoom buttons to zoom in and zoom out the 3D view.

Click and hold the right mouse button to rotate the 3D view.

Click and hold the left-mouse button to move the 3D view.

Click and hold the center mouse wheel/button to zoom in and zoom out the 3D view.

Note: Do not roll the wheel.

Project: Show a 3D view. Use the mouse and navigation buttons to rotate and show the design.





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28.2 Saving 3D View As A JPEG

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ealThem Real Solutions In Real Time

28.4 Use the Save To File button Ma to create a JPEG file of the current view.

28.5 Use the drop-down menu to Bookmarks select the folder where the new JPEG is to be saved.

28.6 Type in the saved JPEG name into the text box.

28.7 Click on the Save button to save the JPEG. The JPEG can now be emailed as an attachment.

28.8 Use the Print button to send the current view to the printer. Standard printer functions are settings apply.

Project: Create and save a JPEG file of the current 3D view.

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28.3 Changing Door Styles In 3D



28.9 Use the Door Style button to change the cabinet door style(s), species and colors in the 3D tab.

28.10 Select the catalog to be changed using the drop-down menu.

28.11 Select the item to be changed by clicking on the description. This brings up all available options.

28.12 Select the item by doubleclicking on the desired selection. This changes the 3D view.

28.13 The selections will show in the product window.

28.14 To reset the 3D back to the original colors click the Reset Parameters button.

Project: Change the colors and door styles in the 3D view.



28.4 Changing Walls, Countertops, Floors and Ceilings In 3D



28.15 Use the Countertop, Flooring, Walls and/or Ceiling buttons to change the colors in the 3D view.

28.16 Use the category list to search materials to be used for the selected item.

28.17 Use the search box to search items by color, pattern, material etc.

28.18 Once the category is selected click on the small sample to show it in the larger window on the right. Click on the Add To Favorites button to add the selected color to the favorites window.

28.19 Once the selection is made, click on the Apply button to show it on the 3D view. Double-clicking on the item will also set it into the plan. Click on the OK button to close the window. Click on the Cancel button to cancel out of the window.

The Countertop, Flooring, Wall and Ceiling windows work in the same fashion.

Project: Change the countertop, flooring, walls and ceiling in the 3D view.



CHANGING WALLS, COUNTERTOPS & FLOORS IN 3D PAGE: 28-

PROKITCHEN TRAINING GUIDE

28.5 Changing Walls, Countertops & Floors In 3D (Continued)



28.20 Use the Hide Invisible Walls button to hide items as the wall is rotated. Walls, cabinets and countertops disappear as the walls are rotated so that the front on the island can be seen.

28.21 Use the Light button to change the intensity of the light source. Slide the arrow to set the intensity or use the text box.

28.22 Use the Exit button or click on the red X to close the 3D window.

Project: Click the Hide Invisible Walls button and rotate the design. Use the light button and change the light intensity then exit 3D.

Note: Changes made in the 3D view will be lost as soon as the view is closed. To make changes permanent, set the Global Specifications for cabinetry and Design/ Global Settings for walls, floors and countertops.



29.1 Manufacturer Report

29.1 To create a cost and parts list for the order, click the Manufacturer Report button from the top toolbar to open the Select Catalog window.

29.2 Use the radio buttons to select the catalog for the report. The Catalog Settings window will appear and contains all the information that was previously entered.

29.3 Some manufacturers allow additional discounts. To add an additional discount double-click on the Other Discount text box and enter the discount persentage. Once all discounts and any additional notes are entered, click on the OK button. This creates the manufacturer requres different information.

Note: A manufacturer's report needs to be created for each catalog used in the design.



MANUFACTURER REPORT PAGE:



29.2 Manufacturer Report (Continued)

29.4 The buttons at the top of the Adeptiver report are used to save it as a file, print, flip through the pages, adjust the page sizes and zoom the report in and out.

Project: Create a Manufacturer Report and navigate throught the report.

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30.1 Customer Report - Catalog Settings Tab

30.1 To create a price and/or parts list for the order click the Customer Report button from the top toll-bar.

30.2 the Customer Report window will appear.

30.3 To select the catalog, highlight the catalog description.30.4 Use the Include Catalog In Customer Report check box to include the information in the report.

30.5 To set the tax enter the percentage in the text box.

30.6 The design, shipping and installation charges are set as a percentage or a dollar amount. Use the check-boxes to apply sales tax to each item (if applicable).

30.7 The Discount text box is used to set a discount off the MSRP.

Project: Click the Include tab and fill in all necessary information in the Customer Report window.

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30.2 Customer Report - Include Tab

30.9 To insert a logo into the report click the Browse button and select the logo and click the Open button.

30.10 To include text on the top and/or bottom of the Customer Report use the provided text box- es.

Project: Place text on the bottom and top of the report and click the pricing tab.



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30.3 Customer Report - Pricing Tab

30.11 To select a catalog, use the drop-down menu and click on the catalog. This brings up all the items in the design from the selected catalog.

30.12 To change the installation price of a cabinet, double-click the price text box and type in the new price. If pricing the installation by the job (flat rate) leave the installation box on the Catalog Settings page at \$0.00 and change the install of one cabinet on the Pricing page to the flat rate price.

Project: Select Sample Catalog 1 and change the installation price of a cabinet. Then select the project Settings tab.

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30.4 Customer Report - Project Settings

The project settings window is information that will appear on the Customer Report.

Project: Fill in any necessary information and click the View Report button.



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30.5 Customer Report - Sample Reports

The Customer Report includes all **Prokitchen** - Customer Order Form cabinets and accessories in the plan including multiple catalogs.

Project: Navigate the Customer Report.

Note: The navigation button works the same as the Manufacturer Report.





30.6 Multi-Quote Report

The Multi-Quote option is used to view up to five door styles side by side on one report. The Multi-Quote option is not available for al manufacturers.

30.13 To create a Multi-Quote click on the Multi-Quote button from the top toolbar.

30.14 Use the drop-down menu to select the cabinet line to be used for the Multi-Quote.

30.15 Use the "Number Of Quotes" up/down arrows to select the number of different quotes needed. The number of quotes selected will show as tabs in the Compare Quotes window.

30.16 Use these text boxes and radio-buttons as discussed in the Customer Reports section.

Note: The Catalog Settings, Include and Project Settings tab work in the same manner as discussed in the Customer Reports section.

Project: Set the number of quotes to three.

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30.7 Multi-Quote Report - Quote Windows

Real View

30.17 Use the Quote Number tabs to select the individual quote windows.

30.18 Use each Quote window to set the values for each quote tab.

Note: All "Please click to select" options must be selected.

Project: Set the values for each Quote Number tab.

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30.8 Multi-Quote Report - Sample Reports

The Multi-Quote Report includes **Prokitchen** - Multi-Quote Order Form all cabinets and accessories in the plan including multiple catalogs in multiple finishes, door styles, line and species.

Project: Navigate the Multi-Quote Report.

Note: The navigation buttons work in the same as the Customer Report.



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PROKITCHEN TRAINING GUIDE

31.1 Print Preview

31.1 Use the Print Preview button or click on the File menu and select Print Preview.

31.2 To set the orientation of the prints select the Browse button.

31.3 Use the Size drop-down menu to select the paper size. Use the Source drop-down menu to select the printer source. Select the orientation of the page using radio buttons. Use the text boxes to set the margin dimensions.

Hint: The smaller the outline margins the larger the print area will be.

31.4 Use the Stamp button on the Print Preview page to change the text on the printed views. Click on the Text tabs to select the text to be changed. The width and height of the text boxes can be changed by using the Width and Height text boxes. The font in each text box can be changed using the Font drop-down menus and radio buttons.

PROKITCHEN TRAINING GUIDE



PRINT PREVIEW

PAGE:



31.2 Print Preview (Continued)

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31.5 Print Scale - Fit To Page allows the drawing to fit to the selected paper size. Ratio allows the drawings to be drawn to scale.

31.6 Print Area - Entire Design prints the complete design on the page. Display prints what is currently displayed on the screen.

31.7 Page Range - Select All Views to print all the floor-plan view (tabs). Select Plan View to print the current floor-plan view (tab). Select Selected Views and click the Browse button to select specific views to be printed.

31.8 Check the boxes of the views to be seen in the print preview.

Note: Elevations must be created before they can be printed.

Once all selections are made click the OK button to go back to the Print Preview window then click the OK button to preview the pages to be printed.

31.9 Use the Print button to skip all the above steps and print all views.





31.3 Print Preview To Printing

31.10 Use the Print button to print all previewed floor-plans and/or elevations. Use the Close button or the red X to close the current window. Use Zoom In, Zoom Out buttons or the drop-down menu to zoom in and/or out on the current screen. Use the Mover button to move the floor-plan or elevation on the page. Click on the Mover button then click on the design to move within the page. Use the arrows or text boxes to change the scale of each selected view. Use the page box to move from view page to view page.

Project: Familiarize yourself with the Print Preview functions (Print the plans if hooked up to a printer).







Currently unable to place multiple views on one page





32.1 Email

32.1 Use the Email button to access the email window.

32.2 The email window allows the sender to send the current information including attachments.





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33.1 Web Order

33.1 Use the Web Order button to send an order to the manufacture (not available for all manufactures).

33.2 Select the appropriate manufacturer and click the OK button.

33.3 Type in the Account Number and the Password then click the OK button to send the order to the manufacturer.









34.2 Search Tools - Customer Search

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34.2 Use the Customer Search button to access the Customer Search window.

34.3 Type specific information in the text box.

34.4 Select the search method.

34.5 If the name is found with the entered information it will appear in the Search Results window. Click on the customer`s name to access the plan(s) for the customer.

34.6 The Edit and Delete buttons are used to edit or delete the customer information.

Project: Familiarize yourself with the Customer Search feature.



34.3 Search Tools - Search Design

34.7 Use the Search Design button to access the Design Search window.

34.8 Type specific information in the text box.

34.9 Select the radio button in which the search is to be searched. Search by Order Number, Job Name, Contract #, P.O. #, Status, Customer and Date Range. If searching by date range click the first Calender button and set the first date then click the second Calender button to set the second date. The program will bring up all designs between these dates.

34.10 If the name is found with the entered information it will appear in the Search Results window. Click on the customer's name to access the plan(s) for the customer.

34.11 To Open, Edit and Delete buttons are used to open the selected design, edit or delete the customer information.

Project: Familiarize yourself with the Search Design feature.

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SEARCH TOOLS - SEARCH DESIGN PAGE:



PROKITCHEN TRAINING GUIDE

35.1 Saving Images, Back-Up, Purge Database and Export / Import Saving Images



To save an image as a JPEG click the Save As Image menu and save the image into a file.

Backing Up Designs

A backup file can be made at anytime by clicking on Backup in the File menu. This will create a time and date stamped folder of the existing project.

Purge The Database

The Purge Database option allows the user to delete files from the program that have been deleted from the computer files. To delete the database click on the purge Database button in the File menu. This will delete any files that are not saved on the harddrive.

Export / Import

These allow the exporting and importing of vital information in the program such as the customer data base, solutions, dealer information, design files, print settings and default settings. This function is used if transferring the program from on computer to another.

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36.1 License Text And Keys

36.1 The License menu contains the ProKitchen License Agreement and License Keys.

36.2 Use the License Text menu to access the ProKitchen License Agreement. □

36.3 Use the License Keys menu to access the Product Key (the key that comes with the program disk) and Hardware ID (the unique code of your computer). The Activation Key is the number that your receive from Customer Service. If the Activation key is needed call Customer Service at the number in the Activation Window.





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37.1 The Help Menu

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The help menu is designed for a 🗱 ProKitchen 🏽 - Professional Kitchen Planner by Real View _ 7 × quick reference quide. To use the Edit View Place Settings Measurements Comment Report License Help help menu click the help button, 🖻 X 🖻 X 🗠 🗢 🖨 🙆 k 🟹 🖏 🖼 🏢 👔 🚺 💴 💵 🐚 🕼 🗊 👘 🤤 🤣 Ľ 🖻 🖆 📕 \odot click on file folder containing the 6 Designs х 🍰 ProKHelp 💼 Designs fo general category and then the 📲 Sampl ∢ > ٠ sub-category. \square L Info 🕞 Table of Contents 🗄 💼 Using Help 🛓 👘 💼 Menus/Toolbars/View Panels THIS IS THE END OF THE 🗄 📲 Display Settings P Table of Contents 🗄 📲 Working with a design **ADVANCED TRAINING COURSE** 🗄 👘 🚰 Working with Walls • Using Help 🗄 👘 💼 Elevation Menus/Toolbars/View Panels 💼 Placing Objects ٠ Display Settings 💼 Editing Design Ľ Working with Design 💼 Cabinet Modifications Working with Walls 🗄 👘 🚰 Bill of Materials ŗľ: Edit 🗄 👘 Global Options Elevations 🗄 👘 💼 Dimensions υĮυ Placing Objects Ė٩. 💼 Measurements Editing Design T 🗄 💼 Comments Modifications 🗄 👘 Countertops ō Catalog Bill of Material 🗄 👘 🚰 Trims & Moldings . Decorative Ite Global Options 🗄 👘 Reports 🗄 --- 💼 Outlet: 🗄 👘 🎦 Placing Order Dimensions - 💼 Picture 🗄 📲 Print Preview, Print Measurements $\boldsymbol{\diamond}$ 🗂 Plants 🗄 💼 🛅 3D Rendering Comments. - 🗁 Table 1 Countertops 💼 Glass Trims & Moldings . 🗂 Cool 1 Reports Placing Order ŧ TBLSPN TSPN - Te Print Preview, Print V 💾 KNIFE - Di 3D Rendering 🖹 FORK - Di 5 TBLSET -1 🖹 NPKN - Na PLATE -1 PLTSTK -10.01 - 7 . CFCUPS - Coffee Cup w/Saucer 4 CFCUP - Coffee Cup CFSCR - Coffee Saucer View 1 View 2 View 3 View 4 View 5 ¥ TCUDE Too Cup w/Source

